



Defense  
**GAMETECH**  
Users' Conference

'08

# GameTech 2008

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*Welcome to the third  
annual Ambush! Users'  
Conference*



# Current Efforts



## Current or recent Ambush! efforts:

- Route Clearance training – MANSCEN, Fort Leonard Wood - Buffalo with robotic arm, RG-31, Husky with trailer
- Non-Lethal training- Defense Advanced Research Project Agency
  - Cordon and Knock
  - Detainee Operation & Evidence Collection



# Future Efforts



## Future Ambush! efforts:

- JIEDDO CREW training – TCM Ground Sensors & PM CREW
  - Counter Radio Controlled IED Electronic Warfare
  - User Interface
  - Antenna
  - Additional IED models
  
- Additional Vehicles for MANSCEN
  - RG-33 6X6
  - ASV



# Games for Training Strategy



FY08				FY09				FY10				FY11				FY12				FY13				FY14				FY15			
1	2	3	4	1	2	3	4	1	2	3	4	1	2	3	4	1	2	3	4	1	2	3	4	1	2	3	4	1	2	3	4
<b>DARWARS Ambush!</b> Modifications • Route Clearance • Non-Lethal Effects • CREW																															
Directed Requirement DA Funded (OPA \$)				Game After Ambush!				Game After Ambush!				Game After Ambush!																			

