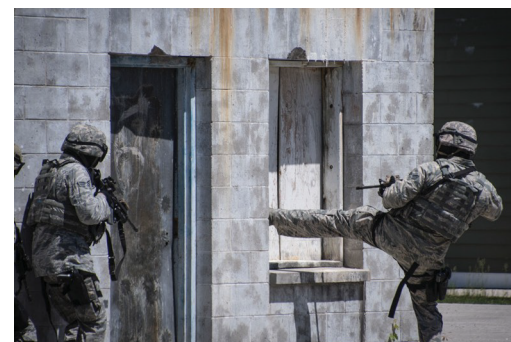# Environment

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OneSAF equips users with numerous environmental options to enable personalized simulations that cover a broad range of conditions.

Environmental Factors

► OneSAF's environment includes all of the typical components needed by a simulated environment, i.e., terrain, cultural and natural features, atmosphere, weather, ocean state, obscurants, and building and tunnel interiors

► OneSAF's environment also includes high-performance terrain reasoning services

Line of sight considering obscurants and atmospheric conditions

Clear building routing

Tunnels that can be damaged and rubbled

Interior routes for ground and air vehicles

Route and location placement with terrain contour considerations

Building reasoning as it pertains to construction materials:

- *Damage*
- *Radiological shielding*
- *Entity vulnerability*
- *Contamination propagation*

Dramatically alterable terrain

For more information, please contact:

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One Semi-Automated Forces

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Urban road, interior, underground, and sidewalk routing

For more information, please contact:

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